**Rope Timetable**

|  |  |
| --- | --- |
| Team 1 | Humberside |
| Team 2 | West Midlands |
| Team 3  | Leicestershire |
| Team 4 | Essex |
| Team 5 | Dorset |
| Team 6 | South Wales |
| Team 7 | London |

**Friday:**

|  |  |  |  |
| --- | --- | --- | --- |
| Time | Journey | Tower | Cableway |
| 0900 to 1100 | Team 1 | Team 2 | Team 3 |
| 1100 to 1300 | Team 4 | Team 5 | Team 6 |
| 1300 to 1500 | Team 7 | Team 1 | Team 2 |
| 1500 to 1700 | Team 3 | Team 4 | Team 5 |

Each slot (journey, Tower, Cableway) allows a maximum scenario time of 1 hour and then time for brief beforehand, derig, debrief following scenario and travel to next scenario.

**Saturday:**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Time | Journey | Tower | Cableway | Roof |
| 0900 to 1100 |  |  |  | Teams 1, 2, 3 |
| 1100 to 1300 | Team 6 | Team 7 | Team 1 | Teams 4, 5 |
| 1300 to 1500 | Team 2 | Team 3 | Team 4 | Teams 6, 7 |
| 1500 to 1700 | Team 5 | Team 6 | Team 7 |  |

Each slot (journey, Tower, Cableway) allows a maximum scenario time of 1 hour and then time for brief beforehand, derig, debrief following scenario and travel to next scenario.